

# DevOps: Why, How, and What

Kelly Albrecht | [kelly@lcm.io](mailto:kelly@lcm.io) | [@ksalbrecht](https://twitter.com/ksalbrecht) | Last Call Media

Rob Bayliss | [rob@lcm.io](mailto:rob@lcm.io) | [@rbayliss](https://twitter.com/rbayliss) | Last Call Media

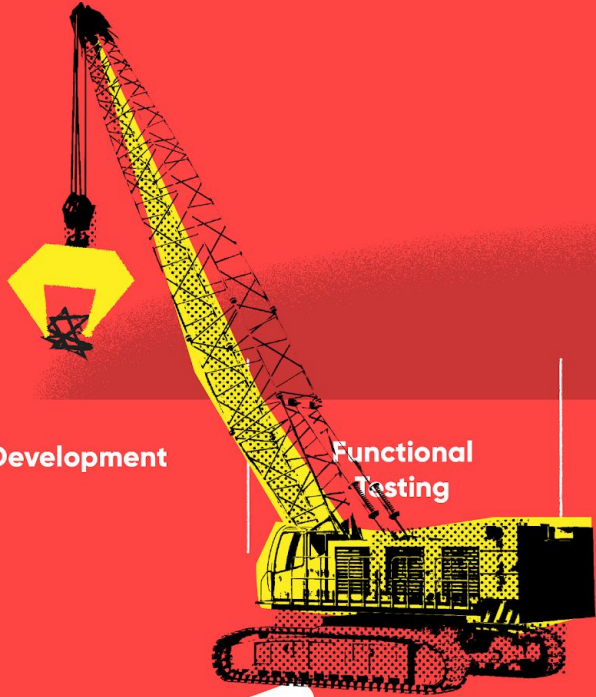
# Why DevOps?

**IS IT SAFE AND POSSIBLE TO  
RELEASE WORK AT ANY TIME?**







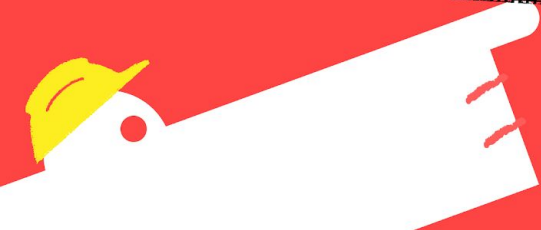


Development

Functional  
Testing

Performance  
Testing

Operations

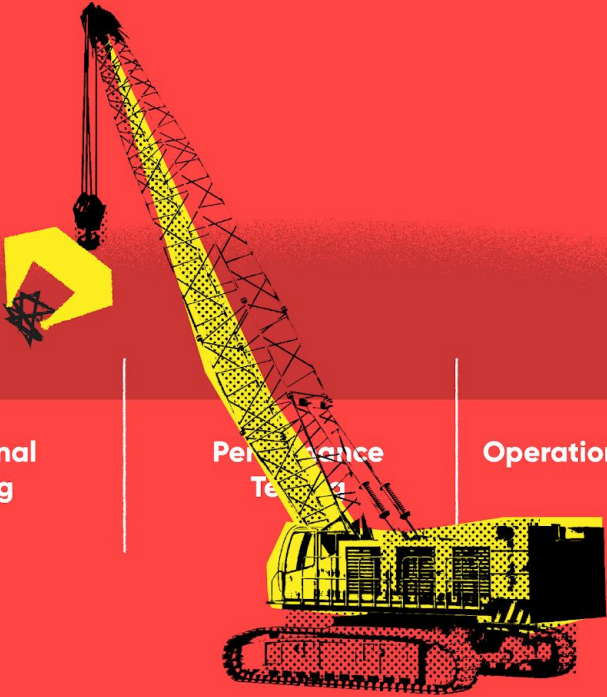


Development

Functional  
Testing

Performance  
Testing

Operations



Development

Functional  
Testing

Performance  
Testing

Operations









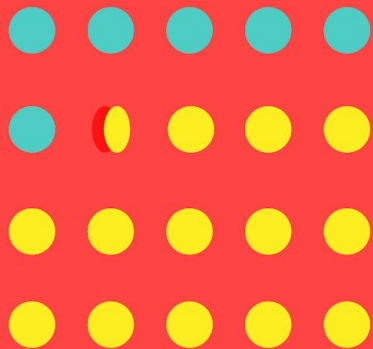
1



2

3

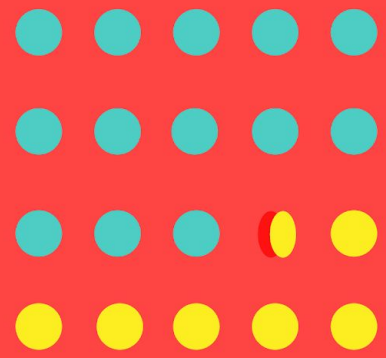
4



2

3

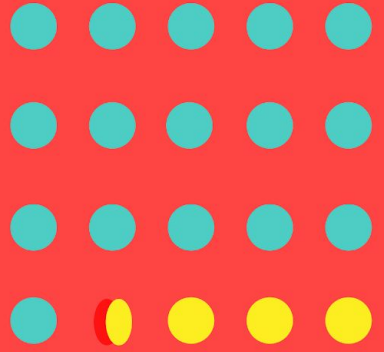
4



2

3

4



2

3

4



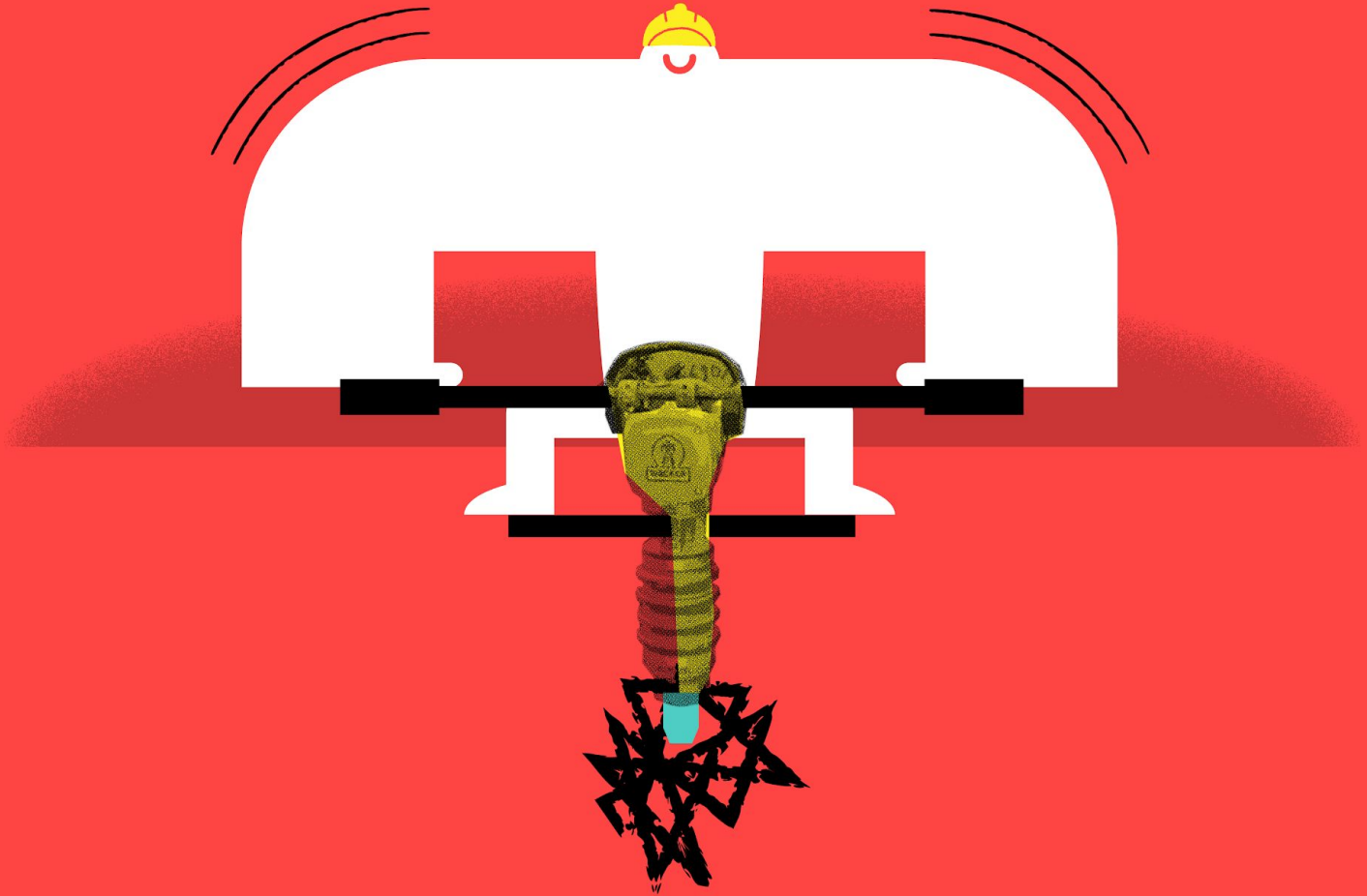
2

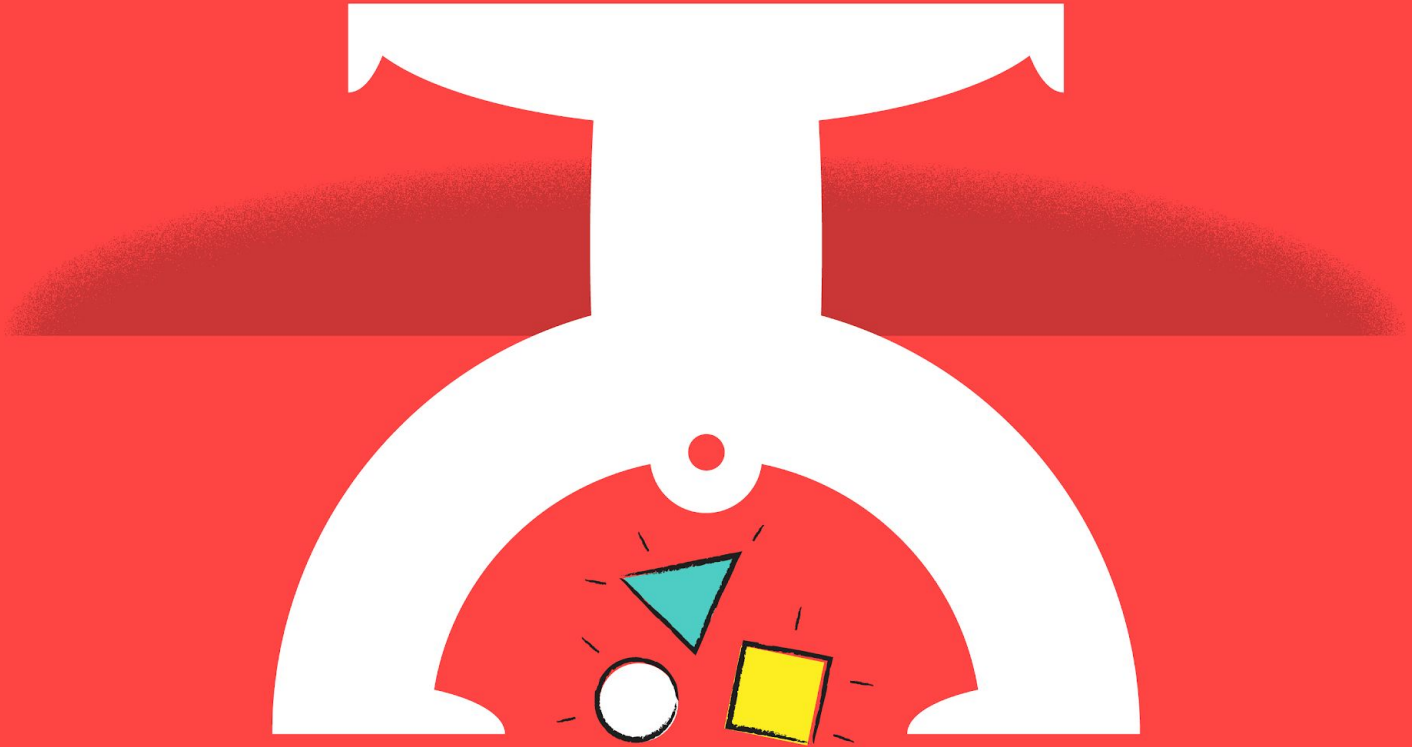
3

4









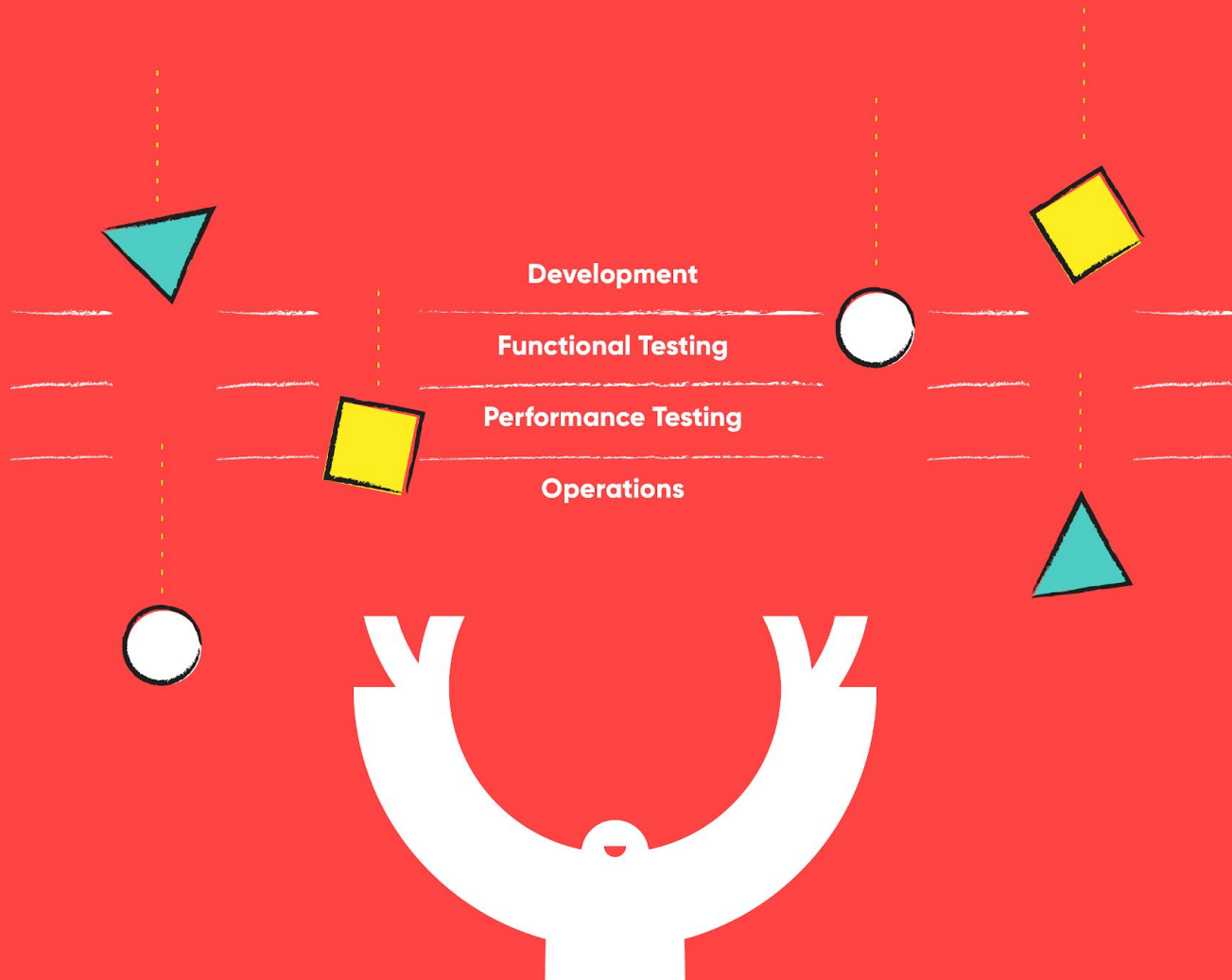
**Development**

**Functional Testing**

**Performance Testing**

**Operations**



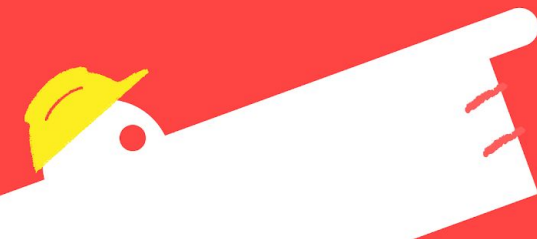


Development

Functional  
Testing

Performance  
Testing

Operations



# Performance oriented - Generative Culture

Ronald Westrum shows that a Generative Culture is predictive of higher safety outcomes. Generative Cultures have the following traits:

- High co-operation
- Messengers trained
- Risks are shared
- Bridging encouraged
- Failure leads to inquiry
- Novelty implemented

Westrum, Ron. (2014). The study of information flow: A personal journey. *Safety Science*. 67. 58–63. 10.1016/j.ssci.2014.01.009.

# High performers

- **Deployment frequency = On demand (Multiple times per day)**
- **Lead time for changes = Less than 1 hour**
- **Mean Time to Recover = Less than 1 hour**
- **Change Failure Rate = 0% - 15%**

DevOps Research and Assessment (DORA) has found that for high performing IT organizations:

- correlate to Generative Cultures
- are twice as likely to exceed their profitability, market share and productivity goals
- achieved higher levels of throughput AND stability
- spend more time on new work / less on rework

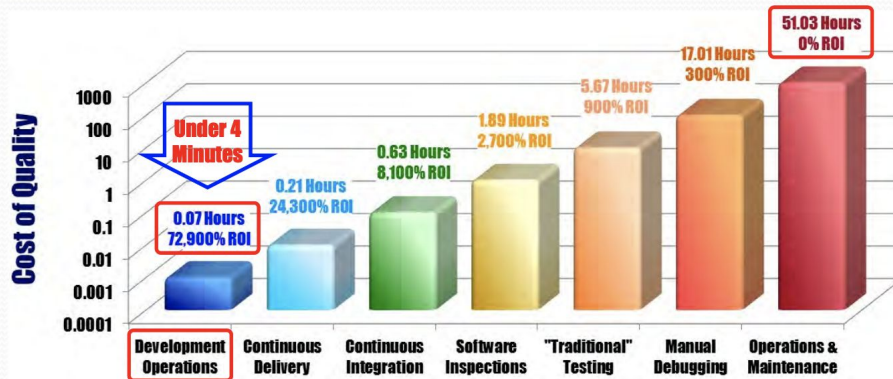
**Also: IT performance is predictive of the performance of the organization as a whole.**

*Forsgren, N., J. Humble (2016). "DevOps: Profiles in ITSM Performance and Contributing Factors." In the Proceedings of the Western Decision Sciences Institute (WDSI) 2016, Las Vegas, NV.*

# DevOps—Cost of Quality

- Agile testing is orders-of-magnitude more efficient
- Based on millions of automated tests run in seconds
- ☞ □ One-touch **auto-delivery** to **billions** of **global** end-users

Activity	Def	CoQ	DevOps Economics	Hours	ROI
Development Operations	100	0.001	100 Defects x 70% Efficiency x 0.001 Hours	0.070	72,900%
Continuous Delivery	30	0.01	30 Defects x 70% Efficiency x 0.01 Hours	0.210	24,300%
Continuous Integration	9	0.1	9 Defects x 70% Efficiency x 0.1 Hours	0.630	8,100%
Software Inspections	3	1	2.7 Defects x 70% Efficiency x 1 Hours	1.890	2,700%
"Traditional" Testing	0.81	10	0.81 Defects x 70% Efficiency x 10 Hours	5.670	900%
Manual Debugging	0.243	100	0.243 Defects x 70% Efficiency x 100 Hours	17.010	300%
Operations & Maintenance	0.073	1,000	0.0729 Defects x 70% Efficiency x 1,000 Hours	51.030	n/a



**4,500 x Faster than Code Inspections**



**How do we start?  
What will we see?**

**Branches live for less  
than a day before being  
merged**

**System health is  
monitored proactively**

**The majority of primary  
business value has test  
coverage and tests are  
run when code is  
committed**

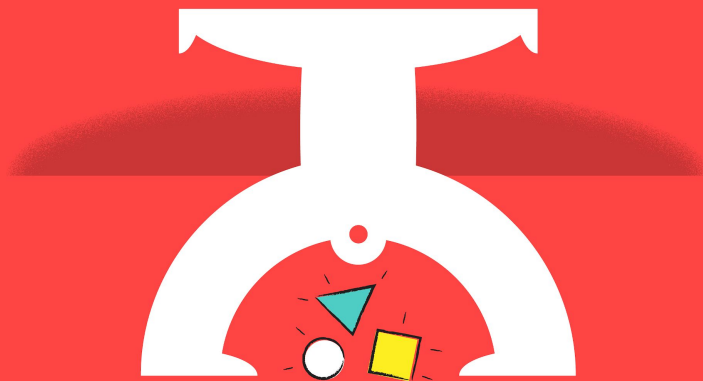
**Work-in-progress limits  
are used to monitor and  
improve flow and  
throughput**

**Work is decomposed  
into small batches of less  
than a week's effort**

**Test data is adequately  
available**

**The team has visibility  
into how their work is  
being received and is  
free to improve things  
based on that awareness**





# DevOps: Why, How, and What

Kelly Albrecht | [kelly@lcm.io](mailto:kelly@lcm.io) | [@ksalbrecht](https://twitter.com/ksalbrecht) | Last Call Media

Rob Bayliss | [rob@lcm.io](mailto:rob@lcm.io) | [@rbayliss](https://twitter.com/rbayliss) | Last Call Media